Chaos Strategic Planning Process

Six phases of the strategic planning cycle

**Phase 1**
Defining the end game - formulation of strategic initiative(s) or goal(s).

**Phase 2**
Documenting the current environment - the inertial chaos sphere.
Determining the "strategic characteristics" of the current environment (divisions).

**Phase 3**
Documenting all factors which influence and impact the current environment, including a needs analysis - these are the Transition/Transformation Factors (TTFs).

**Phase 4**
Analyzing the impact of the TTFs - influence factors - building knowledge outcomes. Begin by building choices or options based on phase 3.

**Phase 5**
Designing a new environment. This is the synthesis phase we call framing. In the planning process this is referred to as framing the projected chaos sphere.

**Phase 6**
Adjusting the new environment to meet operational needs, goals and realities. This phase is referred to as "modulation". It is the process of adding intelligence to the final design of a projected chaos sphere. This step includes establishing the "endgame" to begin a new cycle.

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1 Chaos Strategic Planning Process

1 Wilkins, Catherine. (2018)
Appendix A

Explanatory notes for Appendix A.

Appendix A presents the final diagram of the Chaos Strategics Planning Process that Kenneth created in 2012. The title of this diagram is Strategic Chaos Sphere Process Model as Kenneth intended. The original diagram is foundational to the Chaos as Creativity manuscript and in Chapter 2 it is outlined with a streamlined illustration updated for 2018. The diagram outlines the strategic planning cycle in its original nine stages, rather than six, and the mathematical equations embedded are based on symbolic logic and are valuable for those interested in documenting strategic planning to construct a probable future model. Kenneth was a strong advocate for strategic planning, for challenging the status quo, for provocative discussion and for documenting ideas and work in written form.
The ninth stage is initiated by reaching the end game objectives where the "Projected Chaos Sphere" becomes the new the "Inertial Chaos Sphere".

Figure 15: Chaos Sphere Model

2 Appendix A - Strategic Chaos Sphere Process Model Final Diagram

2 Kenneth G. Wilkins. (2012)
3 Framework for the Changing Library Environment

3 Wilkins 1995

4 Hodgson, Thomas Sherwood. (Canadian 1924-2006).
List of Illustrations

Figure 1: Wilkins, Catherine. (2018) Chaos Strategic Planning Process

Figure 2: Wilkins, Kenneth. (2012) Strategic Chaos Sphere Process Model

Figure 3: Wilkins, Catherine. (1995) Framework for the Changing Library Environment Figure 1. p. 48. The Changing Library Environment. Toronto: University of Toronto Thesis Graduate Department of Education.

Figure 4: Hodgson, Thomas Sherwood. (Canadian 1924-2006). Ocean Wave, (1988), acrylic on canvas. McIntosh Gallery Collection, Western University. Gift of Jacqueline Brien, 1994